

# Shrek

## The Hero's Journey



# The Hero's Journey

Many myths, legends, and stories all have the same structure of events which Joseph Campbell called The Hero's Journey.

1. Ordinary World
2. Meeting with the Mentor
3. Call to Adventure
4. Journey
5. The Road Back
6. The Return



# Ordinary World

The hero and the setting are ordinary as the story begins.

*As the story begins, Shrek is living in his swamp, wanting to be left alone, and generally disliked by all, but he's gotten used to it. Then Donkey comes into his life...*



# Meeting with the Mentor

The hero meets a mentor to gain confidence, advice, or training to face the adventure. The mentor also helps the hero to learn the lesson.

*Shrek meets Donkey who befriends him and teaches him (in a humorous way).*



# Call to Adventure

The hero is presented with a problem, challenge, or adventure.

*After the fairy tale creatures invade his swamp, our hero is forced to visit Lord Farquaad and is given his “quest”.*



# Journey

These are the main events in the story. This includes the main conflicts and the climax (the most exciting part of the story)

*Shrek, and his companion Donkey, embark on the quest. Shrek has various obstacles to overcome in order to finish the quest.*



# The Road Back

The hero must return to the ordinary world.

*The two ogres marry and live happily ever after in the swamp.*



# The Return

The hero returns from the journey and learns a valuable lesson about life

*Shrek learns that you can't judge people based on how they look. If Shrek can find true love, anyone can.*



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# Classwork - complete for HW

List your own hero's journey from a book, movie, myth, folktale, story, etc.

CHOOSE ONE:

*Star Wars*

*Lord of the Rings*

*Harry Potter*

*The Hunger Games*

*The Wizard of Oz*

*Divergent*

*Jaws*

*The Adventures of Huckleberry Finn*

*Finding Nemo*

*Finding Dory*

*Moana*

